

## **Discarded Treasures Assignment #1 Scavenger Hunt for textures and patterns**

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### **Description:**

You will have to find a minimum of 20 textures and patterns. These patterns may come from a variety of sources including digital sources (digital camera, internet), published work or physical sources (such as from your neighborhood or other environments).

Your goal is to search for interesting and original textures and patterns that exist in your sphere of existence. A bad example of this assignment would be a flat brick wall, which may create a pattern, but does not count as interesting or original. On the other hand, a good example of texture would be a light post with multiple layers of gum caked onto it, in a variety of colors. I would consider that an interesting find. You are to challenge how we see the world and the way in which it is constructed and designed. Some things you may want to consider are how our view changes when you look at things close up versus seeing from afar or you may examine how things are built up, destroyed or recreated by weather/creatures on your surroundings. All of your patterns and textures must be found and may not be constructed by you. Here's a hint: Look up, down, sideways, inside, outside, inverted, reflected and through.

Note: You may only use up to four internet images. Look for specific items from subjects like science, history, etc. Internet images must be at least 4 inches x 6 inches printed. Your finds will be assessed in terms of complexity and originality (did you find this image in a place that you think no one else will look?). All assignments must be submitted in some physical form versus having them only on disk.

10 points = 20 images

40 points = creative solutions

## **Discarded Treasures Assignment #2 Collecting Objects**

Working within a group of 6 students you must fill a 6 gallon bucket with small objects.

- The objects you collect should be either free (scavenged) or very inexpensive
- The majority of your objects should be no larger than 3".
- Objects should be collected for their physical properties: color, sheen, texture, form or shape, malleability
- Objects should be separated by their physical properties and placed into plastic zip-lock bags (labeled with your name & physical property category) before being placed into your bucket.
- You should try to collect a lot of each particular object, if that is possible (it would actually be very good to have your bag filled with only 1 type of object, but if you can't do that, the bag should be filled with objects that all share a similar physical property).

- Once a week, for the next 4 weeks, you will bring in a bag of objects (that fulfill one of the physical properties categories).
- You will be graded on your weekly contribution to your groups' bucket.
- Since there are 6 in each group, and you will be adding to the bucket 4 times, your individual weekly contribution should be  $\frac{1}{24}$  th of the bucket. (Your group should fill up another  $\frac{1}{4}$  th of the bucket each week)
- Once filled, your group should have a fairly equal amount of objects for each of the 5 physical properties categories.
- Each week there will be a prize issued to the individual who brings in the most unique or interesting objects.